

# Critical & Creative Thinking Choice Board - Kindergarten 4<sup>th</sup> Qtr.

Directions: These activities can be done whole class or with individual students.

<p><b>Questioning</b></p> <p><u>Class Discussion</u></p> <p>After reading a book to the students, talk about the main character. If the students could meet the character, what questions would they ask him/her. Make a list.</p>	<p><b>Fluency, Flexibility, Originality &amp; Elaboration</b></p> <p><u>Class Activity</u></p> <p>Brainstorm objects that can be reused. Students select one item from the list, and using their imagination, think of new ways it can be used. Have the students draw their ideas.</p>	<p><b>PMI</b> <b>Plus, Minus, Interesting</b></p> <p><u>Class Discussion</u></p> <p>What if it were winter all the time? What would that be like? Create a PMI chart to show your ideas.</p> <p style="text-align: center;">P                      M                      I</p> <p style="text-align: center;">                                        </p>
<p><b>Mindmapping</b></p> <p><u>Whole Class</u></p> <p>Create a mind map about ants.</p>	<p><b>Visualization</b></p> <p><u>Individual Activity</u></p> <p>Using wood or card stock shapes to help the students trace geometric shapes, have students draw a "Shape City."</p>	<p><b>Point of View</b></p> <p><u>Individual Activity</u></p> <p>Pretend you are a worm. What do you see in front of you? Draw a picture to show what you see.</p>
<p><b>Decisions and Outcomes</b></p> <p><u>Class Discussion</u></p> <p>What would happen if we didn't have fractions?</p>	<p><b>Encapsulations</b></p> <p><u>Individual Activity</u></p> <p>Pick a community helper you have learned about. Create a license plate for that helper.</p>	<p><b>Analogies</b></p> <p><u>Partner Activity</u></p> <p>After discussing attributes, have students pair up. One student sorts items (pattern blocks, etc.) by a particular characteristic, then the other partner has to figure out how the items are sorted, (size, color, shape). Have students take turns.</p>